

User's Manual

Alphabet Activity Cube™



Dear Parent,

Ever notice the look on your baby's face when they learn something new through their own discovery? These self-accomplished moments are a parent's greatest reward. To help fulfill them, **VTech®** created the **Infant Learning®** series of toys.

These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, **VTech®'s Infant Learning®** toys develop baby's mental and physical abilities by inspiring, engaging and teaching.

At **VTech**[®], we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech**[®] with the important job of helping your child learn and grow!

sincerely,

Your friends at VTech®

To learn more about the **Infant Learning**® series and other **VTech**® toys, visit www.vtechkids.com

Introduction

INTRODUCTION

Thank you for purchasing the VTech[®] Alphabet Activity Cube[™] learning toy!

The **Alphabet Activity Cube**[™] is an interactive learning toy that has five sides of fun to discover! Little builders will love the 13 building blocks that also teach the alphabet. The blocks can be stacked on the top of the cube or they can be inserted into the slot on the electronic side to learn more about each letter. The electronic side also features five piano keys, a number keypad, and telephone. Other sides feature fun mechanical elements such as a peg maze, put-and-take holes that lead to a storage area, sliders, gears, a mirror and more! Learning has never been so much fun!



INCLUDED IN THIS PACKAGE





• One VTech[®] Alphabet Activity Cube™

· Bead track and beads



- Thirteen double-sided letter blocks
- One instruction manual
- WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.
- ATTENTION ! Pour la sécurité de votre enfant, débarrassezvous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.
- NOTE: Please keep this instruction manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

- 1. Make sure the unit is turned OFF.
- Locate the battery cover on the bottom of the electronic side of the cube. Use a coin or screwdriver to loosen the screw.
- Install 2 new 'AA' (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
- 4. Replace the battery cover and tighten the screw to secure the battery cover.

BATTERY NOTICE

- · Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbonzinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- · Insert batteries with the correct polarity.
- · Do not short-circuit the battery terminals.
- · Remove exhausted batteries from the toy.
- · Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.



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Product Features

ASSEMBLY INSTRUCTIONS

With the **VTech®Alphabet Activity Cube™**, safety comes first. To ensure your child's safety, please only allow an adult to assemble this product.

Attach the bead track for the **Alphabet Activity Cube™** to the cube by inserting the track into the slots on the cube. You will hear it click into place. Please ensure the track is attached securely to the cube. Once the bead track has been attached, it cannot be removed.

PRODUCT FEATURES

1. MODE SELECTOR

To turn the unit **ON**, slide the Mode Selector to the Learning Mode ((\underline{A}_{M})) or the Play Mode (O) position. To turn the unit **OFF**, slide the Mode Selector to the **OFF** (•) position.

2. VOLUME CONTROL SWITCH

To adjust the volume, slide the VOLUME CONTROL SWITCH to the LOW VOLUME (((ଢ)) or the HIGH VOLUME (◀))) position.







Activities

3. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Alphabet Activity Cube™** will automatically power-down after approximately 45 seconds without input. The unit can be turned on again by pressing any button.

ACTIVITIES

- Slide the Mode Selector to turn on the unit. You will hear a sing-along song, a phrase and a sound effect in Learning Mode. In Play Mode, you will hear a singalong song, a phrase and a short tune. The lights will flash with the sounds.
- Press the Piano Keys to learn colors and shapes with sounds, phrases and short tunes in Learning Mode. In Play Mode, you will hear piano notes. The lights will flash with the sounds.
- Press the Number/Animal Buttons to learn numbers and animals through related sound effects and phrases in Learning Mode. In Play Mode, you can press those buttons for pretend-call fun with sound effects, phrases and music. The lights will flash with the sounds.







- 4. Pick up the Handset to hear a phone sound and directions to press the Number/Animal Buttons to make calls in Learning Mode. In Play Mode, you will hear phone sounds and say hello to the animals on the Number/Animal Buttons to enhance calling fun. The lights will flash with the sounds
- 5. Put down the **Handset** to hang up in both modes. The lights will flash with the sounds.

6 Insert the Letter Blocks to learn letters with sing-along songs, sounds, phrases and short tunes in both modes. The lights will flash with the sounds.

7. Stack the Letter Blocks on the top panel to activate the motion sensor. You'll hear fun sounds and music in both modes. The lights will flash with the sounds.











Activities

- 8. While a melody is playing, activate the motion sensor to jam sound effects in both modes. During this time in Play Mode, press the Piano Keys to play the melody one note at a time. The lights will flash with the sounds.
- Drop the Letter Blocks into the smaller holes on the put-and-take side of the cube. The blocks will slide to the bigger hole, which also serves as a storage area.
- 10. Explore the activity center side of the cube. Slide the bird, flower and window, flip the butterfly's wing and turn the gears to build fine motor skills. Look in the sunny mirror!
- 11. Drop the Letter Blocks through the peg maze to enhance hand-eye coordination.









- 12. In Play Mode: If the Number/Animal Buttons have not been pressed and then the unit sits idle for approximately 8 seconds, you will hear phone ringing sounds. If there is no input for another 8 seconds, you will hear a sing-along song. If there is no input for another 8 seconds, you will hear a sound effect, a phrase and a short tune. If there is still no input for another 8 seconds, you will hear a closing short tune, and the unit will go into sleep mode. The unit can be re-activated by pressing any button.
- 13. In Learning Mode: If the Number/Animal Buttons have not been pressed and then the unit sits idle for approximately 8 seconds, you will hear phone ringing sounds. If there is no input for another 8 seconds, you will hear a sound effect and an instruction to insert a block if there is no block inserted. If a block is already inserted, you will hear a sound effect and a sing-along song. If there is no input for another 8 seconds, you will hear a short tune and a phrase. If there is still no input for another 8 seconds, you will hear a closing short tune, and the unit will go into sleep mode. The unit can be re-activated by pressing any button.

MELODY LIST

- 1. The Farmer in the Dell
- 2. Three Little Kittens
- 3. Pop! Goes the Weasel
- 4. Daisy Bell
- 5. Bingo
- 6. Sailing, Sailing
- 7. This Old Man
- 8. Row, Row, Row Your Boat
- 9. I've Been Working on the Railroad
- 10. Mary Had a Little Lamb
- 11. Jack and Jill

- 12. Hickory Dickory Dock
- 13. London Bridge
- 14. The Entertainer
- 15. Twinkle Twinkle Little Star
- 16. The Glow Worm
- 17. Animal Fair

SUNG SONG 01 LYRICS

Come on, everyone, Explore five sides of fun! Let's go -- 5, 4, 3, 2, 1!

SUNG SONG 02 LYRICS

Hey, time to play! Call your friends without delay. Build with letter blocks all day!

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat source.
- 3. Remove the batteries when the unit will not be in use for an extended period of time.
- 4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

- 1. Please turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit ON. The unit should now be ready to play again.
- 5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product's warranty, please call **VTech®** at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech**[®] take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna
- · Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- · Consult the dealer or an experienced radio/TV technician for help

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.





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